

NINJA

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The Rules

1. Players form a circle, each standing at arm's width away from each other.
2. On the count of "3... 2... 1... NINJA!" all players jump into ninja poses. Choose your pose wisely!
3. Randomly choose a ninja to begin.
4. On their turn, each player is allowed to make one swift ninja attack. *KAPOW!* This can involve your whole body. *HAYA!* Eliminate others by striking their hand - the wrist is not included. You must stiffly hold the position you end your move in.
5. The next player is allowed to move once you have finished your attack.
6. If you are attacked by another player, you may dodge using only your arms.
7. When only two players remain, they begin the final duel. The final two ninjas stop fighting, bow, and stand back-to-back. On the count of "3... 2... 1... NINJA!" they jump into poses. The ninja with the boldest pose goes first and play resumes normally. The game ends when only one ninja remains.

The Ninja Code

1. **Be ridiculous.** The "winner" is not necessarily the most celebrated player; playing with style is more important.
2. **No pullbacks.** You must remain in the position you finished your move in.
3. **Real ninjas fight with honor.** If your hand was struck, you're out!
4. **The only referee is the crowd.** Impress the crowd and they'll take your side in disputes.
5. **Have fun.** There will always be another game of Ninja!